

Subtractive Crossovers by Bansuri

1st Order BW

A **subtractive** crossover doesn't introduce additional phase change or delay, a **square wave** is perfectly reproduced, the drivers have to be wired **in phase**.

It has a flat impedance and power curve, perfect for tubes; but what happens when speakers and enclosures are added?

Each speaker has a low and high frequency -3dB point. The low end is well defined of at least second order and easily measurable. The upper limit has to be guessed from a frequency plot.

Several effects like cone break-up, cone shape, resonances and reflections on small obstacles (screws, gaps) and baffle/waveguide superimpose with the inductive impedance rise. Generally a 2nd order low-pass plus a notch filter can approximate radiation sufficiently.

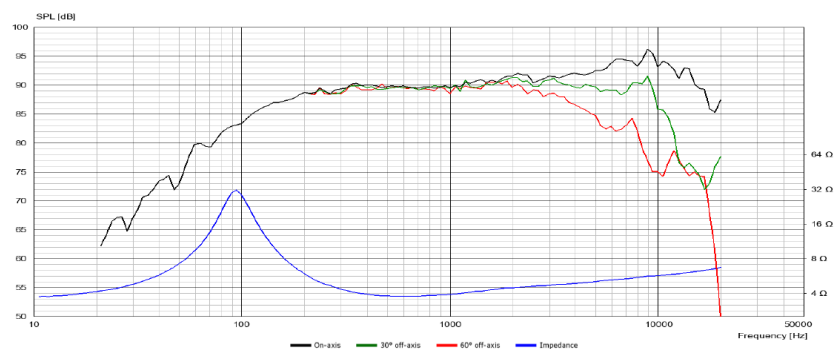
Driver Selection

Tweeter: Scan-Speak [10F4424-01](#) one of the finest fullrange drivers

With a notch at 9kHz a very linear response.

2L closed with 20g
Angle-Hair damping

125Hz, Q= 0.48



Woofers: Scan-Speak [18W8535-01](#) wideband and linear, 2 in parallel

2x28L vented f-3= 38Hz

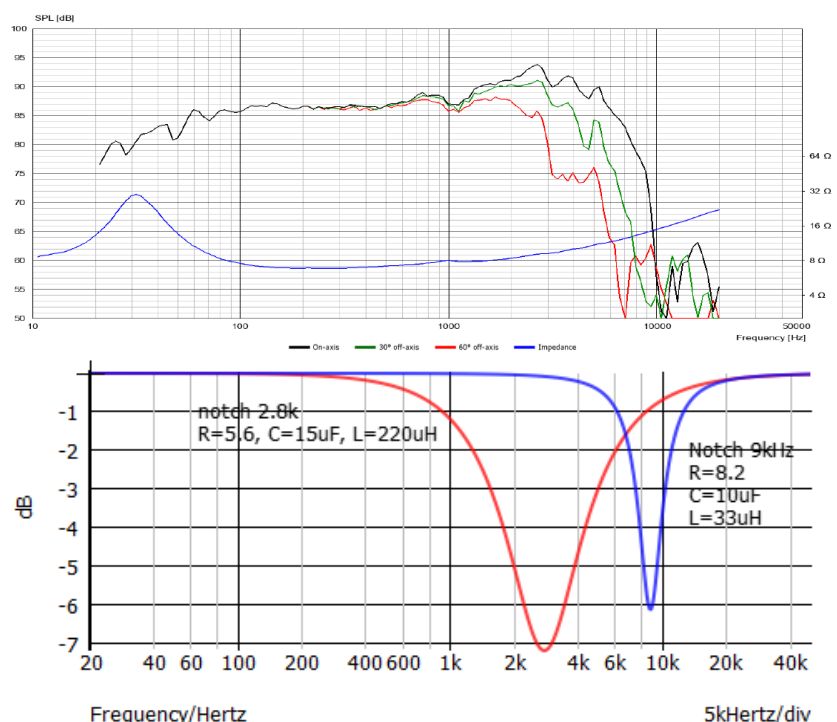
2x20L closed f-3= 50Hz

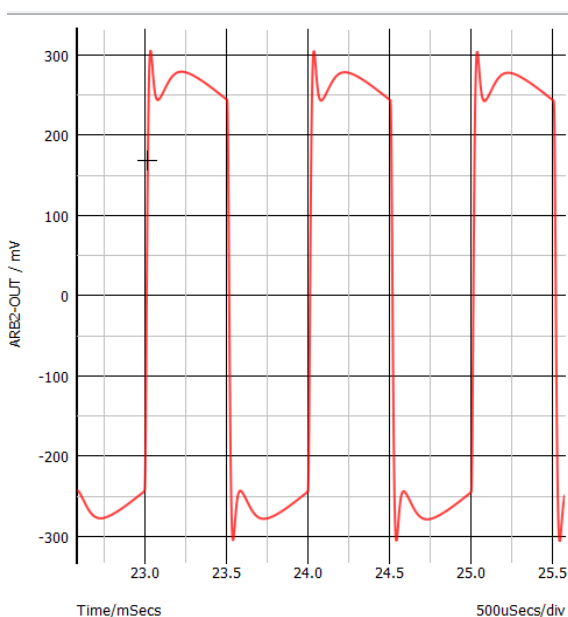
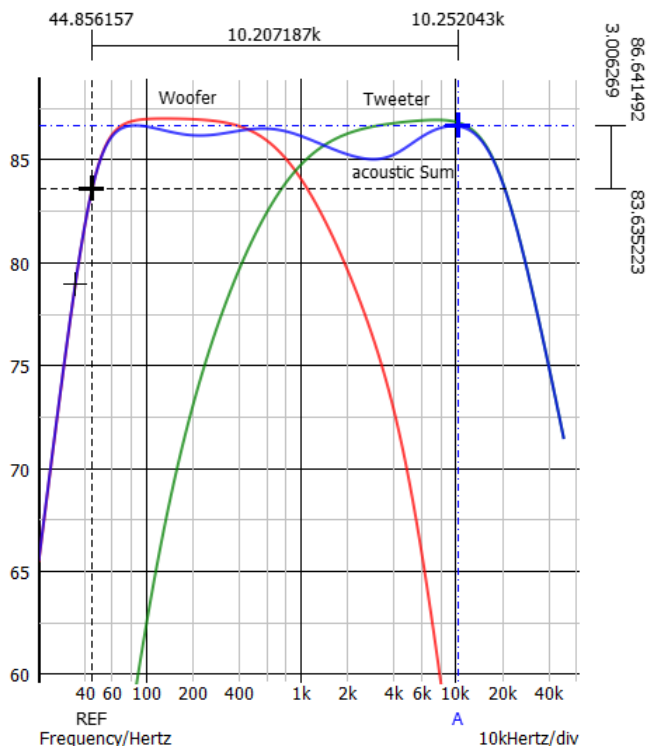
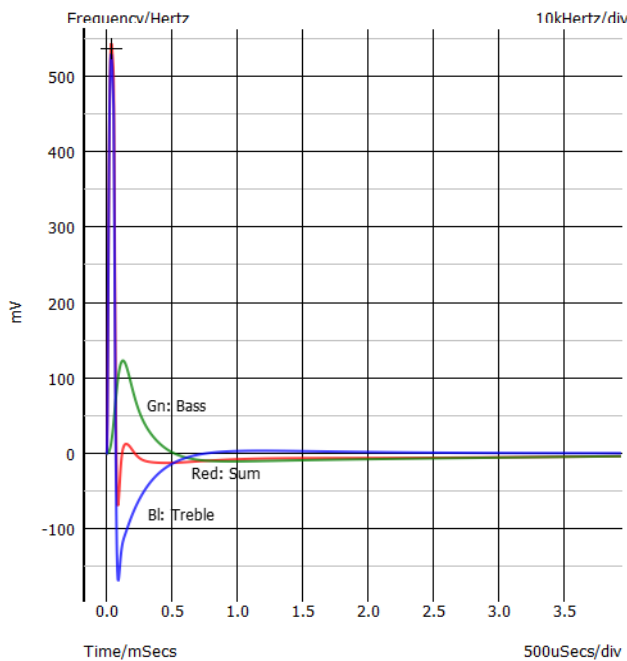
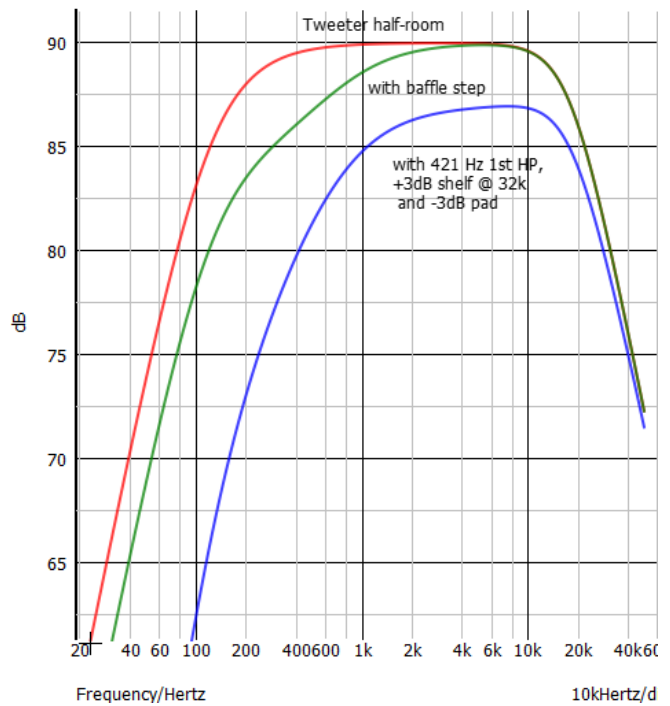
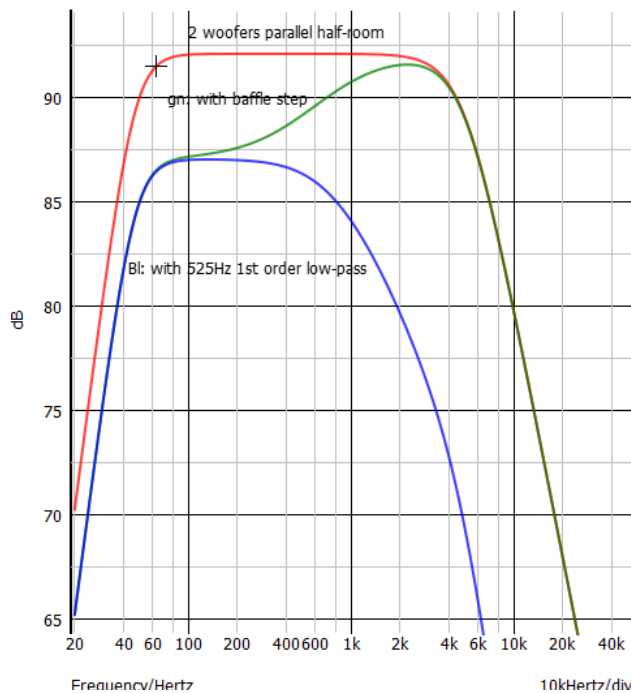
2x11L closed + serial C
f-3= 48Hz, 1200uF

With 5mm excursion only
96dB SPL @45Hz can be
reached in a closed
enclosure ⇒ dual.

Notch filters, better
all active to avoid
interaction with XO
components.

Some simulations with
the smallest enclosure.





Baffle 25cm wide

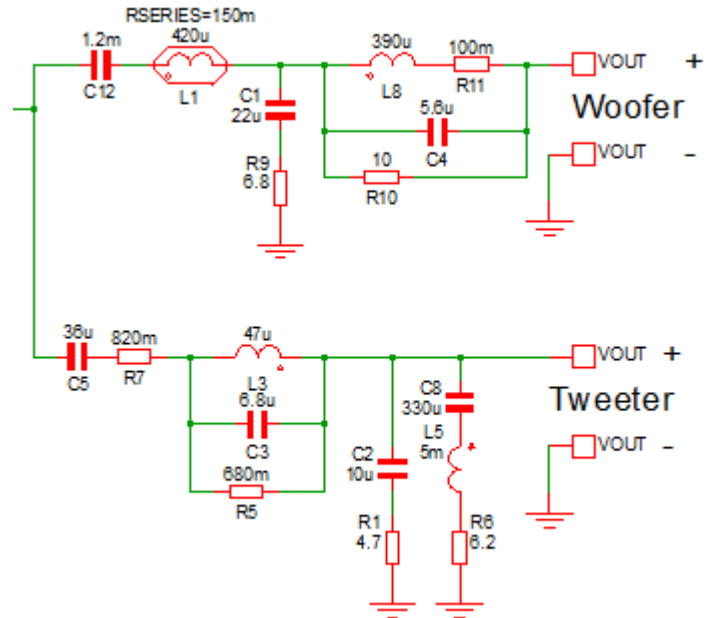
Pulse response and 1k Square show the advantage of subtractive X-overs. No pre-echo or additional delay.

The effect of the low end resonance of the tweeter and f_{high} of the woofer is visible as (small) dips in the response.

It can be realized with passive components.

Just a rough estimate of values for a passive implementation.

With a 100W amp 103dB SPL is reached.



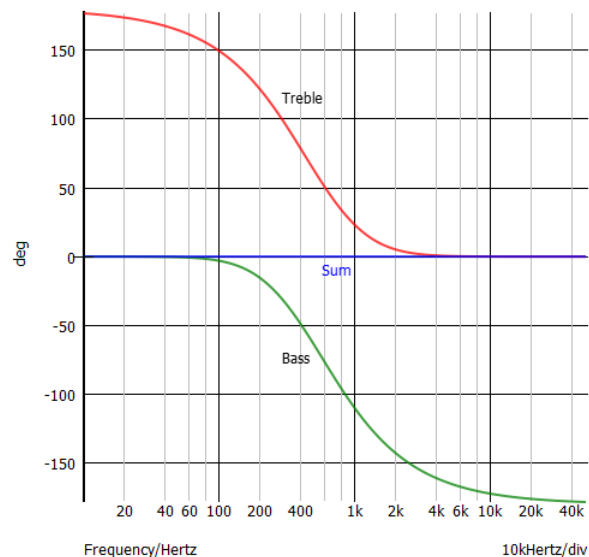
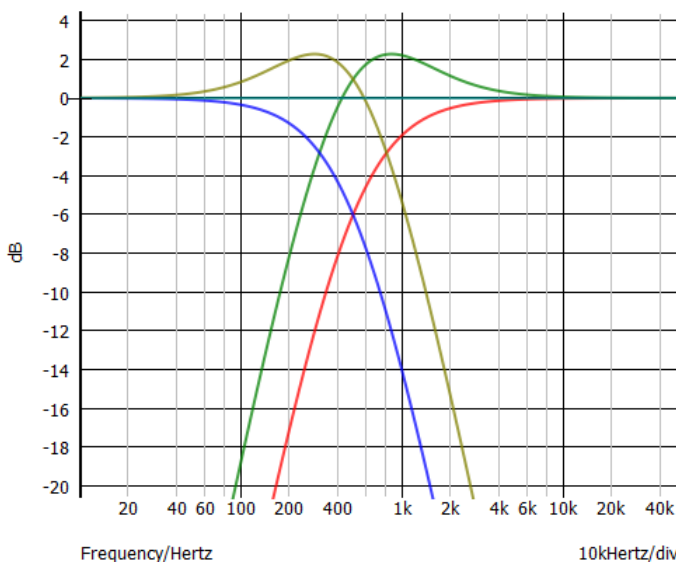
2nd Order modified Gauss

Laplace: $1 = (1+s)^4 / (1+s)^4 = (1+4s+6s^2+4s^3+s^4) / (1+s)^4$
 cutting: $(1+4s+3s^2) / (1+s)^4 + (3s^2+4s^3+s^4) / (1+s)^4$

1st part = Woofer $(1+4s+3s^2) / (1+s)^4 = (1+s)+3s(1+s) / (1+s)^4$
 $= (1+s)(1+3s) / (1+s)^4 = 1 / (1+s)^2 * (1+3s) / (1+s)$

So the 2ndGauss $1 / (1+2s+s^2)$ multiplied with a shelf $(1+3s) / (1+s)$

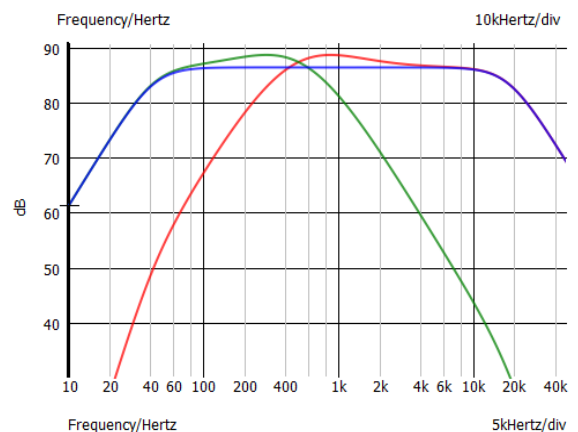
2nd part = Tweeter $s^2 / (1+2s+s^2) * (3+s) / (1+s)$



Theoretically 100% flat frequency- and phase-response. X0=500Hz

When we add the drivers low and high ends need to be perfectly matched, to avoid a boost or dip at the xover frequency.

The drivers overlap from 100Hz to 2kHz, the boost is +2.2dB near the X0 frequency.



The woofers were limited by the excursion, there is no problem to boost the treble with a bigger amp, but the tweeter would not allow the boost because of thermal limit.

It is easy to add a midrange which could work together with the tweeter:

$$s^2/(1+2s+s^2)*(3+s)/(1+s) =$$

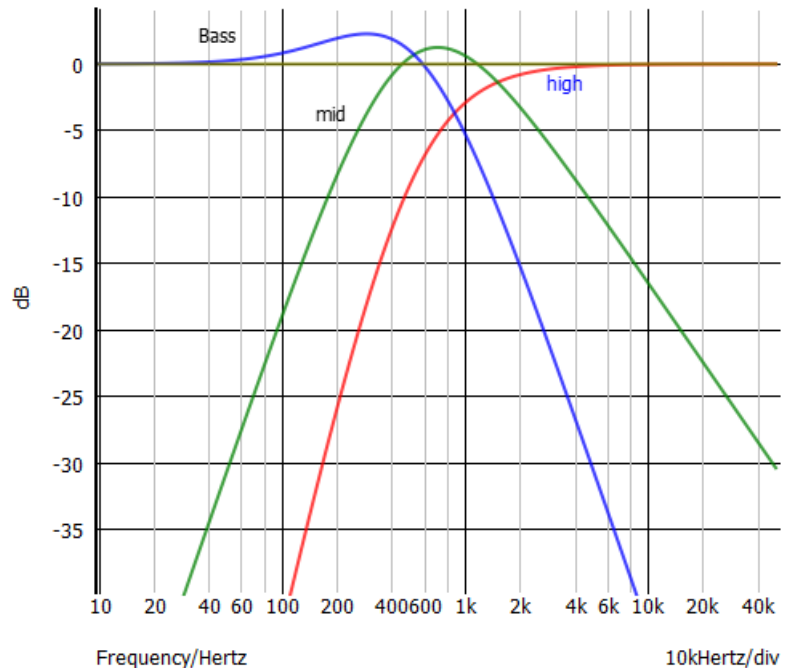
$$s^2/(1+2s+s^2)*s/(1+s) + s^2/(1+2s+s^2)*3/(1+s)$$

tweeter midrange

This solution is very convenient, the tweeter can output a higher level 105dB.

The mid should be very broadband, as the slope to the tweeter is only 6dB/oct

We could do the same with the bass and have a 4-way XO with a single 500Hz crossover frequency.



A perfect pulse response:

