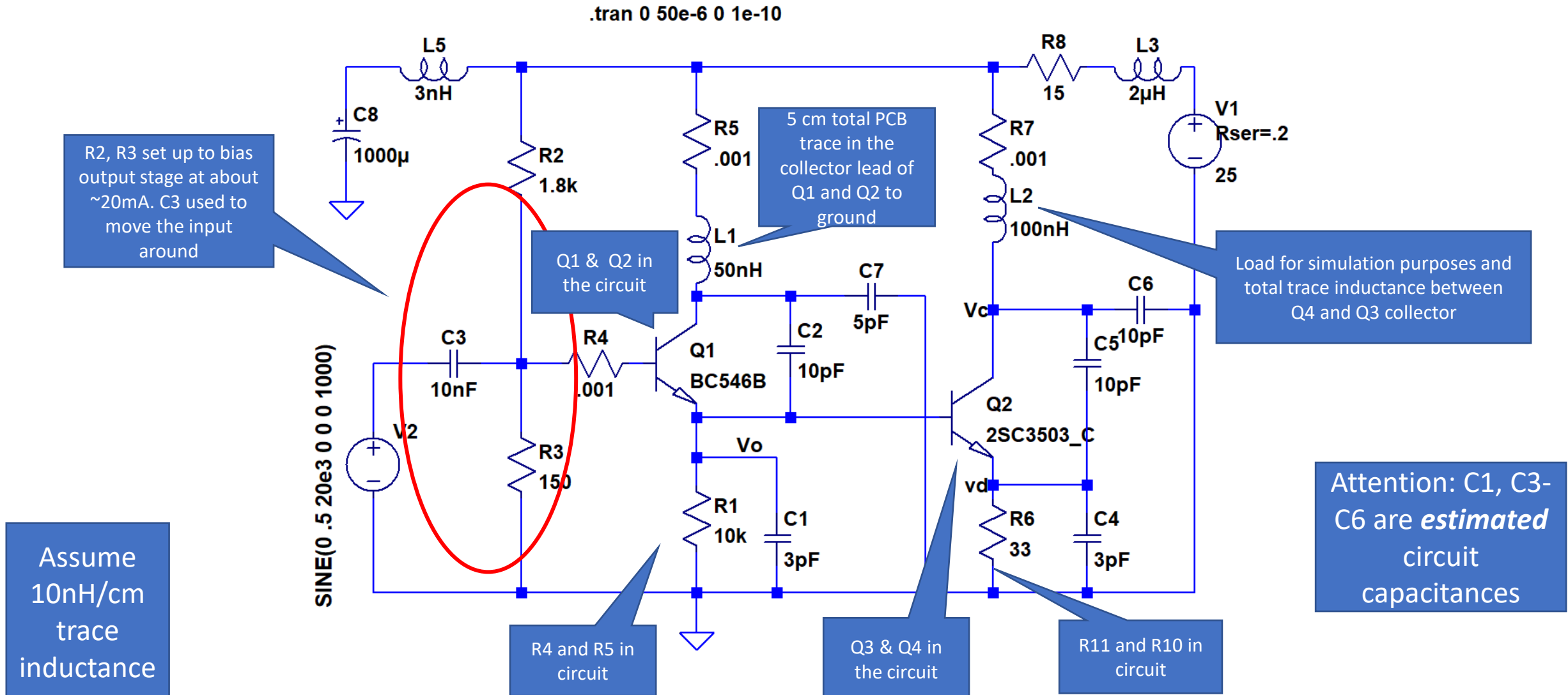


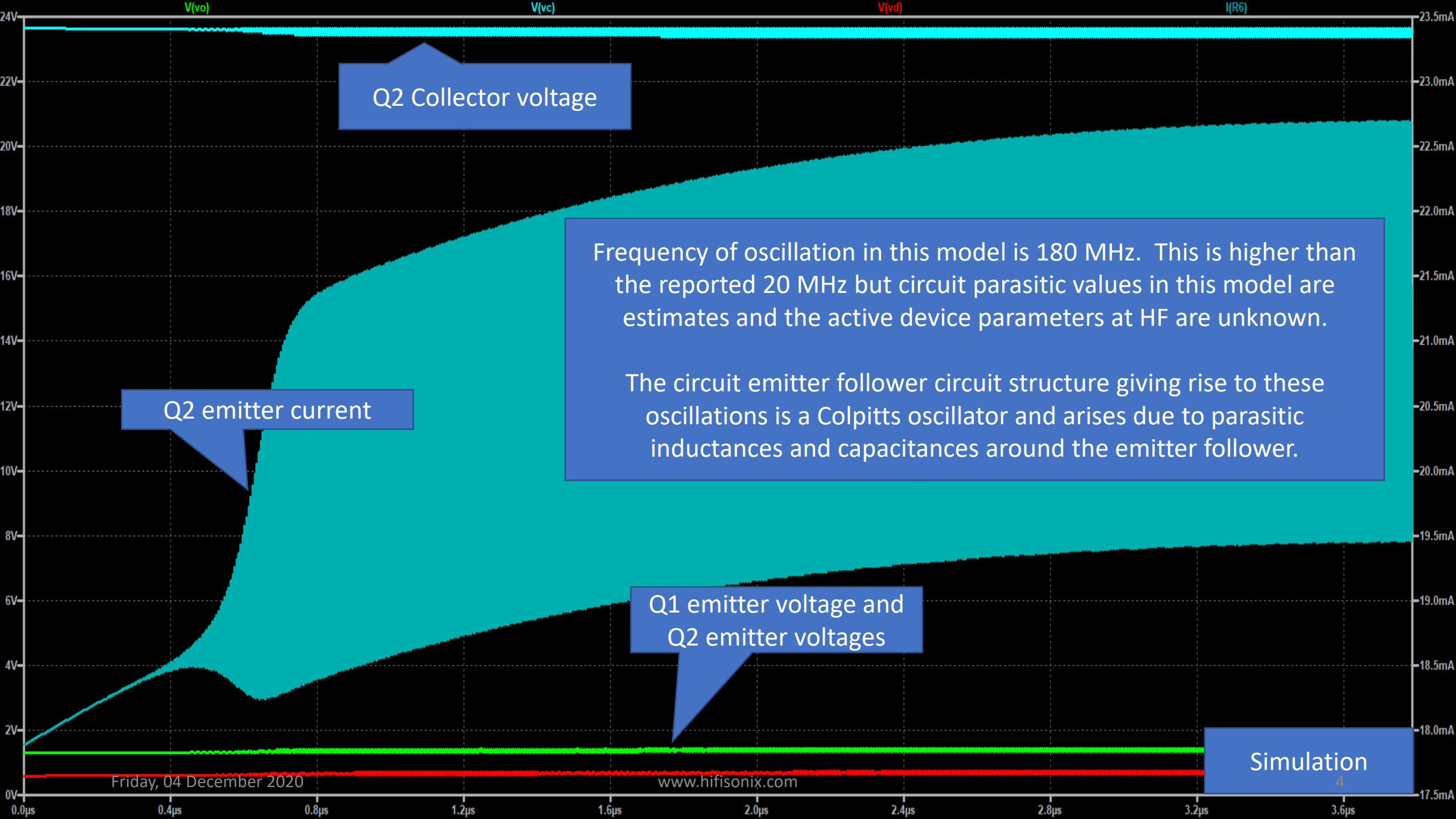
Kx-Amplifier Oscillation Problem

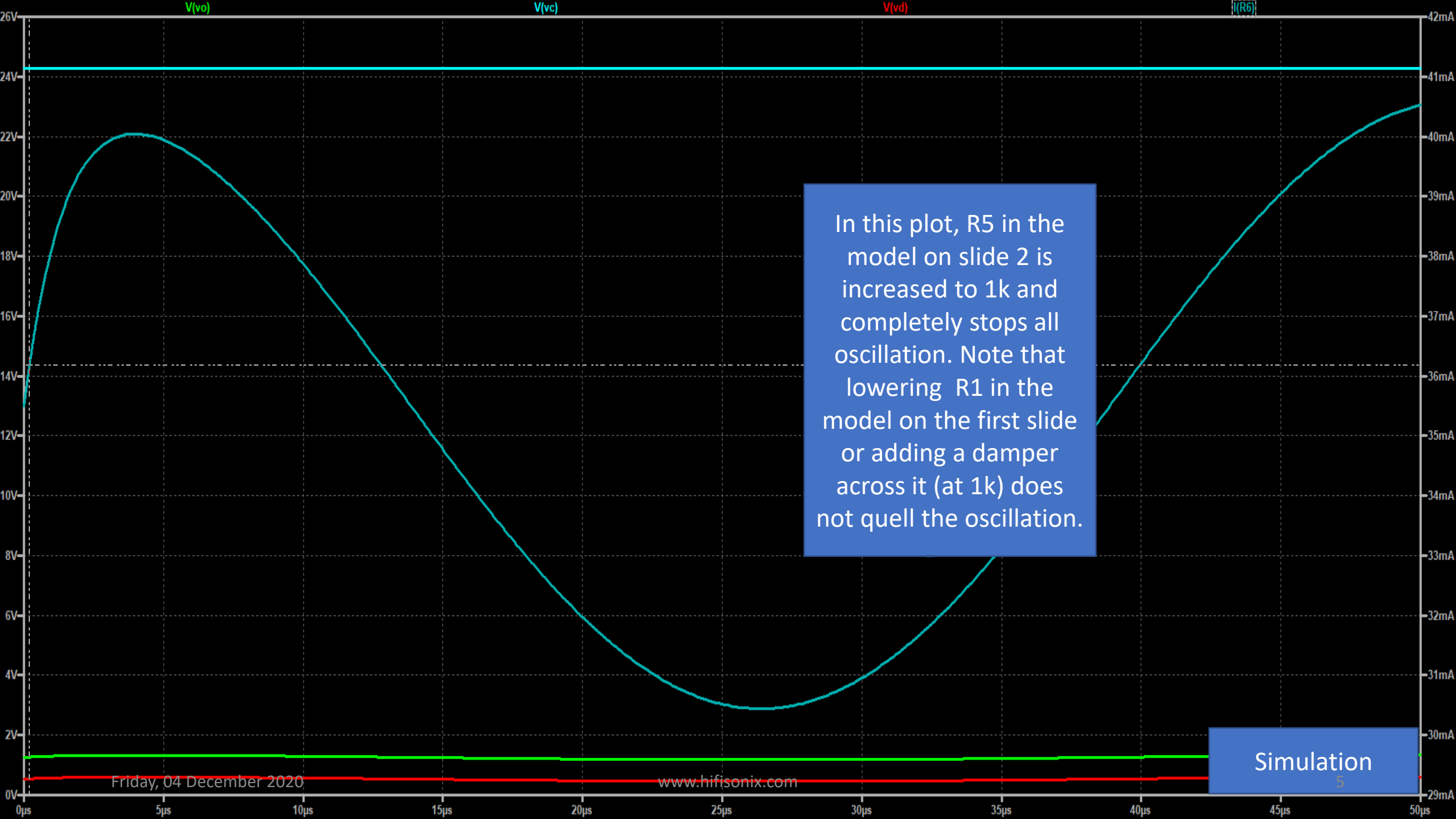
Problem with kx-Amplifier HF Oscillations

- More than 100 kx-Amplifier board sets have been sold (December 2020)
- A number of builders (5 thus far, but could be higher if constructors did not have access to an oscilloscope) noted oscillation at ~20 MHz, and one reported a 'Shhh' sound from the speakers – normally an indication of HF oscillation
- Constructors with the problem measured between 1.7mV pk-pk through to 80mV pk to pk at the output
- They reported touching on the bases and/or collectors of Q1 to Q4 stopped the oscillation or suppressed it
- Prior to homing in on the VAS/beta helper (these are transistors Q1 and Q2), the output stage was investigated with the option of increased the base stoppers to 10 Ohms and adding additional 1uF XR7 0805 decoupling capacitors across the 1000uF bulk decouplers.
- The current controller circuit comprising Q7 was investigated. Removing C5 made the situation worse for one of the builders.
- It was determined that the issue was not related to TPC loop compensation stability. By removing R42, the amplifier is converted to very conservative Miller compensation – builders reported the ~20 MHz oscillation did not stop. The ULGF on the kx-Amp with the TPC comp scheme is 800 kHz – i.e. very conservative.
- It should be noted that I was not able to reliably trigger oscillation on my kx-Amplifier build.

Model to Investigate kx-Amp Parasitic oscillation in VAS stage





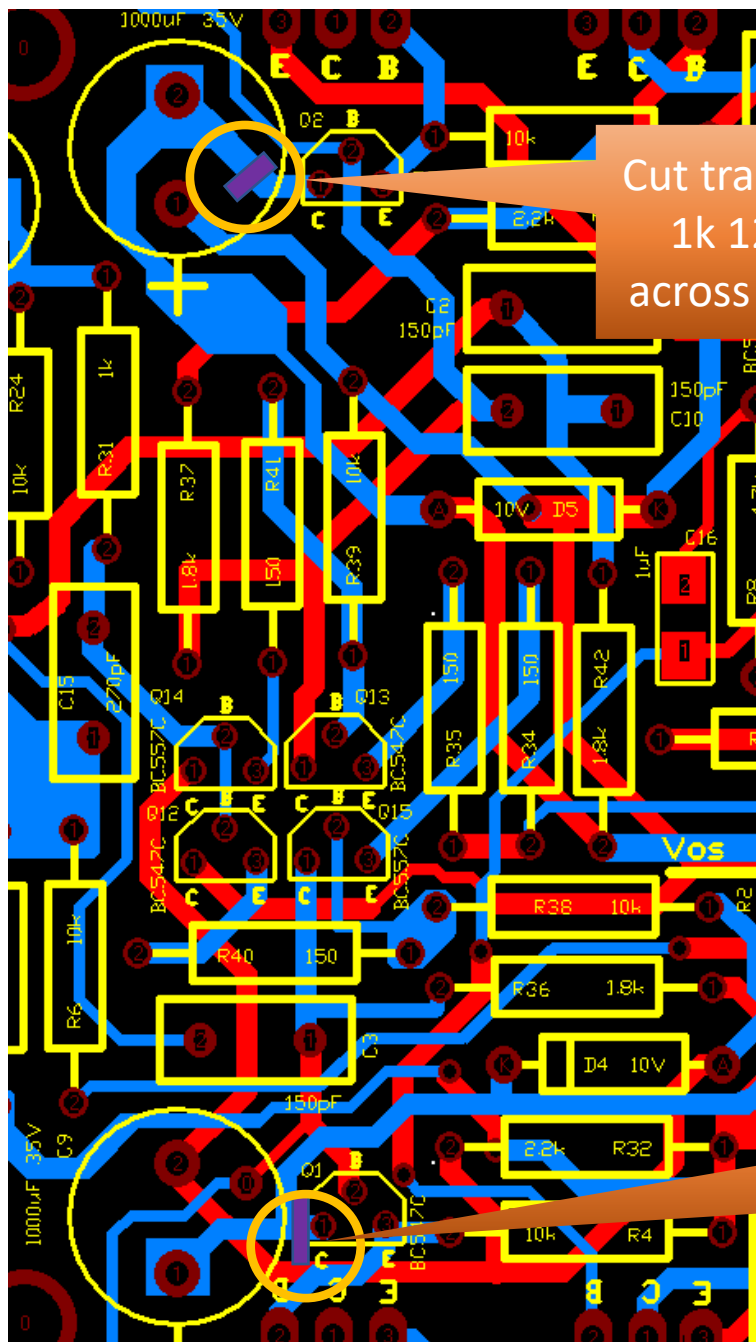


Notes and Observations from the Modelling (all component references are to the model on slide 1)

1. In the model, the various capacitances and inductances can be set to a wide range of values and the circuit will oscillate - for example even with L1 set to 1nH – so the propensity for oscillation is robust and not helped by the fact that both Q1 and Q2 are high fT devices.
2. Setting R4 to >50 Ohms also stops oscillation, but since this is in the loop and on the input to the VAS, it may lead to problems and would need a more thorough investigation
3. Changing R1 to 1k and adding a damper (330pF and 68 Ohms) does not help in the simulation. The circuit is less prone to instability with 10k (but see later comments on this point).
4. Setting R5 to 1k OR setting R7 to 100 Ohms stops oscillation. Since setting R7 to 100 Ohms is problematic, this is not recommended. However, adding base stoppers in the drivers could help, but again this specific solution will require additional work (and suitable models difficult to build) and to be avoided as this would require additional board mods
5. The single most effective solution is to set R5 (in slide 2) to 1k Ohms. This kills all oscillation, and is consistent with one of the methods used to prevent oscillation in emitter followers (the other being a base stopper per point (2) above

Recommendation for the kx-Amp (here we refer to the circuit diagram references)

- On the underside of the board, cut the trace that goes from the collectors of Q1 and Q2 on the PCB as close to the transistors as practicable – see slide 8
- Solder across the cut track a 1k 1206 resistor
- Power-up
- Recheck the amplifier output with a scope – it should no longer be oscillating.
- diyAudio member Rallyfinnen has suggested the amp works better with R4 and R5 set to 1k. With the 1k in the collectors of Q1 and Q2, R4 and R5 can safely be changed to 1k should constructors wish to do that.



Cut track and solder
1k 1206 resisor
across the cut track

Here is how to mod the kx-
Amp board in order to solve
the problem.

The tracks to be cut are on
the underside of the board.

Cut track and solder
1k 1206 resisor
across the cut track

Recommendations for all designs using a beta helper transistor like the kx-Amp

- If connecting the 1st buffer transistor ('beta helper') collector directly to ground, or to some other low impedance point, always insert a resistor in the collector lead of 1k or greater.
- This will dampen any propensity to oscillate.
- Check that when doing so, the transistor cannot saturate under worst case drive conditions – for example when clipping

