

CAPACITY FOR THOUGHT

John Linsley Hood looks at audio circuits and tells you where to put your capacitors

CAPACITORS

Last month I looked at the construction of different types of capacitors and the materials that are used in their manufacture. Now that you've absorbed all that (haven't you...?) we can get to grips with their applications in audio circuits.

Circuit Applications

It is practicable to design audio amplifiers without very many capacitors at all and most IC op-amps only have one, used to stabilise the circuit at high frequencies by reducing its HF gain.

In audio circuitry, capacitors will be used as DC blocking elements such as C1 in Fig. 1 to prevent inadvertent DC offsets that occur in early stages of the system from being amplified along with the wanted AC signal and ending up as a very big DC offset at the speaker output terminals.

A similar function is performed by the series capacitor in a negative feedback circuit (C2 in Fig. 1) where 'A' is some kind of gain block (an op-amp or equivalent). The gain of this stage at some frequency where the impedance of C2 is low enough to be neglected is $(R2+R3)/R2$. However at DC, where the capacitor (if it is a perfect component) is an open circuit, the gain reduces to unity so any DC offset between the '±in' points of the amplifier will not be made worse by the AC stage gain. The corollary to this is of course that the gain of the stage will decrease as the operating frequency decreases and the impedance of the capacitor increases, so it must be big enough.

A further important function is in the decoupling of the supply lines to the amplifier (C3 and C4 in Fig. 2).

Most amplifier circuitry is designed in the expectation that the ± DC supplies to it will be stable and free of ripple, unwanted signal components or general noise and rubbish. The performance of the amplifier may be impaired — especially in relation to its stability margins, which are very important — if any output signal can find its way back into the signal circuit by way of the supply lines. The easiest way to secure clean smooth supply voltages is in theory to decouple them to a good neutral '0V' line by way of a very low impedance capacitor.

The final circuit positions where capacitors are needed is in time-constant generation circuitry, in tone controls, frequency response shaping circuitry (such as RIAA), LF and HF filters, and HF loop stabilisation functions. Fortunately, in most of these positions the actual capacitance values required are fairly small, so problems of cost or physical bulk are usually minor ones.

Now let us look at these applications and see what characteristics are particularly required.

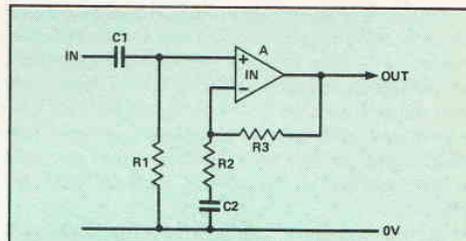


Fig. 1 Capacitors in audio amplification

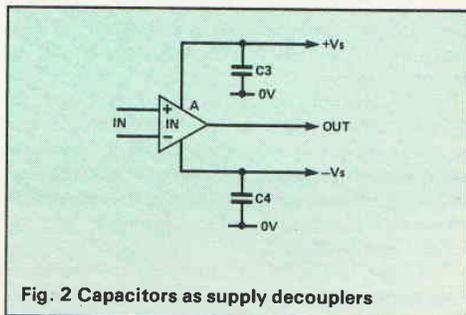


Fig. 2 Capacitors as supply decouplers

DC Blocking

Looking at the circuit in Fig. 1, the important needs are that the impedance of C1 at any valuable part of the audio signal bandwidth should be sufficiently low (in comparison with R1 and the input impedance of the gain block 'A') that the input signal is not attenuated significantly.

For the blocking function to be adequately performed, the leakage resistance of the capacitor must also be very high. Fortunately with modern film dielectric capacitors this can usually be taken for granted.

This might not be true in the case of electrolytics especially if the polarity is inadvertently reversed through careless installation or incorrect interpretation of circuit operating potentials.

Generally, in circuitry with hi-fi pretensions it is well to avoid electrolytics in this position and if necessary rearrange the circuitry so that large capacitance values are unnecessary.

The impedance presented by the other parasitic elements (inductance and series resistance) is unlikely to be significant, certainly in audio use, in comparison with the combined input impedance of R1 and the gain block.

It could also be argued that for hi-fi circuitry the effective capacitance value of C1 should remain constant (especially as a function of the voltage applied across it) so that it does not introduce subtle waveform distortion effects.

