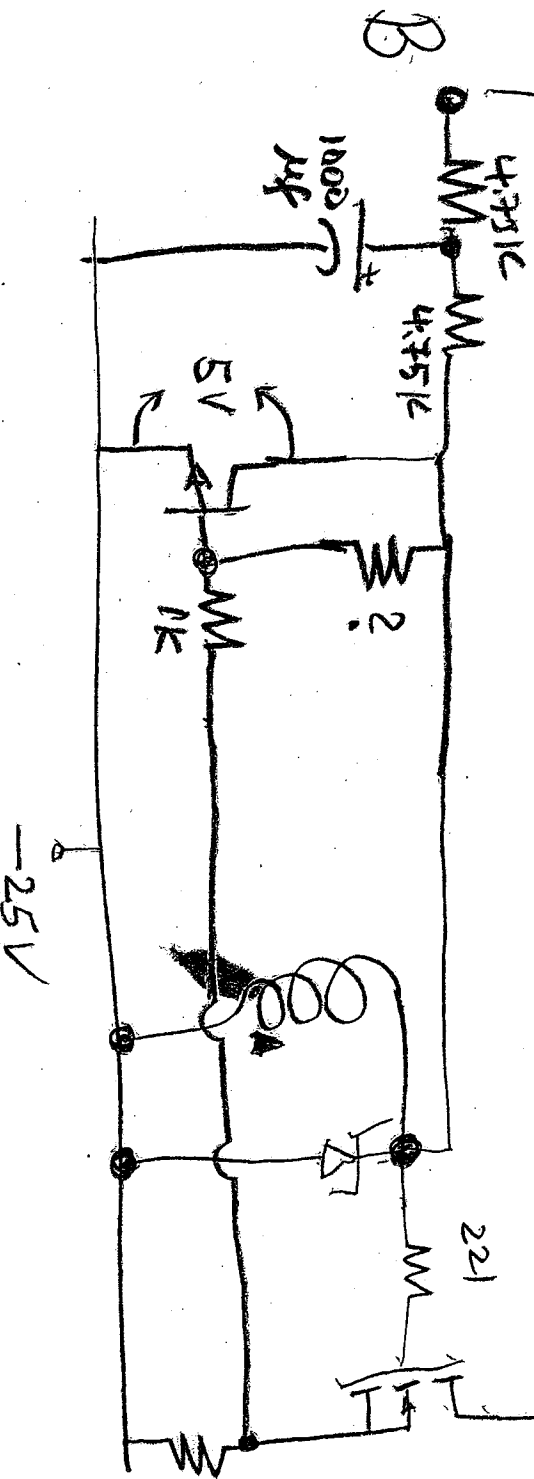


← where's it go?
 gnd or output

→ where's it go to; gnd or output



Antennal